

MATHOPOLY



1. Place your counters on start and write your names on the score card.
2. On your turn, roll the dice and move your counter around the board clockwise.
3. If you land on a coloured space, answer the question correctly to score the points.

4. If you land on a challenge space, pick up a challenge card and answer the problem correctly to score the points.
5. If you land on a chance space, pick up a chance card for a trick or treat!
6. The first player to reach 50 points wins!

Place your **challenge** cards here.

Place your **chance** cards here.

Roll a dice!
If the number is even, pick up a **chance card**.
If it is odd, pick up a **challenge card**.

Pick up a chance card.
Good luck!

Start
Collect 5 points every time you pass start.

Change from 20p for 13p	+4 points
Change from 20p for 18p	+3 points
Change from 20p for 2p	+3 points
Change from 20p for 9p	+3 points
Change from 20p for 10p	+2 points
Challenge	Challenge
Change from 20p for 19p	+2 points
Change from 20p for 0p	+2 points

Change from 20p for 12p	+4 points
Change from 20p for 4p	+4 points
Change from 20p for 15 + 1p	+5 points
Challenge	Challenge
Change from 20p for 2p + 8p	+5 points
Change from 20p for 17p + 2p	+5 points

Change from 20p for 9p + 1p	+5 points
Change from 20p for 3p + 7p	+5 points
Change from 20p for 4p + 4p	+5 points
Chance	Chance
Change from 20p for 17p	+4 points
Change from 20p for 14p	+4 points

Change from 20p for 8p	+4 points
Change from 20p for 11p	+3 points
Change from 20p for 5p	+3 points
Change from 20p for 15p	+3 points
Change from 20p for 20p	+2 points
Chance	Chance
Change from 20p for 1p	+2 points
Change from 20p for 10p	+2 points

Pick up a challenge card.
Good luck!